

WEMIC BIOLOGY

Description

The typical wemic is leaner but stronger than the average human although this may well be owing to environmental factors. Neither the climates of Amun-Sa, the Free Islands nor the Tritoni lands are particularly fertile. Overall, the species shows the same variation as humans, and particularly large or small examples are not unknown. Wemics are furred and humanoid in appearance, with a wide variety of colouration. This ranges from pure black through a variety of mottled, almost camouflaged, mixed colours in spotted, striped or stippled patterns, to a small number of wemics who are paler hued. Markings are generally most complex on the face. The fur itself is generally short all over the body, and typically shortest on the hands and face, although longer haired wemics have been born.

The shape of the muzzle is pronounced, producing a flatter nose and shorter upper jaw than usual. This shorter leverage does not decrease the power of the bite and, in these cases, the upper incisors can be visible. The predatory origins of the wemic are seen notably in the classic loose-limbed gait of the creature. Some wemics are tailed, although this is not universal by any means. There is significant variation amongst the wemics of the Free Islands, Amun-Sa and Tritoni, but they all have feline features such as pointed ears, to a greater or lesser extent and look quite different from humans. Wemics hands are slightly more claw-like than humans but they do not have paws and while their finger nails are stronger than humans they are not strong enough to cut flesh like mokosh or dracoscion claws.

Wemics reach reproductive maturity between twenty and twenty five years of age, with both genders becoming infertile at around fifty. Younger animals of both genders are typically engaged in hunting rather than courtship, and wemics of both genders have a natural tendency to desire health and physical prowess in their mates, even in more civilised lands. A breeding female usually produces two or three cubs in a litter with a gestation period of four to five months

The newborn young are helpless and blind. Cubs are introduced to solid food at about four weeks of age, typically by regurgitation of chewed food from the mother or, in more civilized cultures, by a wetnurse. Their diet is solid food almost entirely by six to seven weeks of age. On average, they have a slightly shorter lifespan than humans, typically reaching dotage around eighty. Wemics are physically compatible, but always infertile, with all other bipedal races in the Known World; they are not compatible at all with dragons, ophidians or myrmidons. All wemics are carnivorous by nature, but diet varies significantly by culture, with the Tritoni eating mainly red meat and the Amusars favouring fish.

Racial rules

- You should not pass these rules on to other players

Please note that the following rules have not been released to the general player base and are only given to those players playing, or intending to play, wemic characters. The Maelstrom campaign is enhanced if players are able to discover information about the game through purely IC sources so we ask players not to pass these sheets to other players. We believe that some of the advantages available to you will be lost if these rules become widely known.

Malediction

- If you are a devotee, you can ask your deity to smite your enemy

While the secret ceremonies required to ask your deity to punish your enemies have been lost to the other races they are jealously guarded by the wemics. All wemic primary characters who are devotees are able to pronounce a malediction, a curse, against their enemies. You can invoke a malediction against any other character, but they are invariably vastly more effective if you know the true name of your target. Deathbed curses, or maledictions performed at the end of a supplication ceremony, or involving multiple participants are also more effective. If your deity is not absolutely convinced of the appropriateness of the curse, then the curse is unlikely to have any effect.

To request a malediction you must go to GOD and write our your IC curse on the tinted ceremony sheet provided. More details